

# IMPLEMENTATION CHALLENGES AND SYNERGISTIC BENEFITS OF DVB-S2 AND DVB-RCS

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pricing, made possible as a result of the spot beams and frequency reuse in Ka band satellite design).

## Abstract

Advantech believes that the combined use of DVB-S2 and DVB-RCS technologies, plus complementary technologies such as Ka band satellites, can produce a very low cost broadband delivery platform for both broadcast and interactive services. A return channel is rapidly becoming mandatory to serve both the needs of the content provider and to enable delivery optimisations (such as adaptive coding and modulation). DVB-RCS was designed as a natural solution and can be overlaid on traditional broadcast services. This paper discusses the specific implementation challenges that are presented when combining use of the two standards, and the benefits that can be achieved in practice, based on our real-world experience.

## 1. Introduction

### 1.1. Qualifications in the subject

Advantech is the world's number 1 supplier of DVB-RCS systems, with its Advantech Satellite Networks division, or SatNet for short, having deployed over half of the total DVB-RCS systems in the field today. Advantech is also a leading supplier of DVB-S2 products, following our contributions on the standardisation committee, focussing as much on use of the standard for data networking as for video broadcasting.

Over the last 18 months, it has been a natural progression for Advantech to explore the synergistic use of the two standards to enhance both data networking and, coming full circle, IPTV solutions. It was particularly satisfying to see the US Department of Defence announce, in February 2006, that their policy for the transmission of IP of both commercial and military satellites was to use the DVB-S2, DVB-RCS and MIL-STD-188-165 (another Advantech strength) standards.

Advantech has been successfully deploying such systems from early 2006 for both commercial and defence applications. In addition, we recently collaborated with Telesat Canada and the Canadian Space Agency (CSA), to demonstrate the first use of DVB-S2 in a DVB-RCS system with a satellite operating at Ka band. (The major advantage of Ka band from the stand-point of the end user is lower service

### 1.2. DVB standards

DVB-S was introduced in 1993 in order to standardize the distribution via satellite of digital television services to consumers. This standard proved very successful in driving down the cost of satellite modems and within a few years it was used not only for digital television distribution but also for data distribution as the 'low-cost' demodulator chipsets allowed the development of new satellite data distribution markets. The success of DVB-S encouraged DVB to study an extension, DVB-RCS, which added a standardised satellite based return channel for multi-user data distribution. In addition to data distribution, DVB-S was also being used for Television news contribution via satellite (DSNG) applications and for distributing television and radio channels to terrestrial transmitters.

DVB-S was only specified with QPSK modulation, which allows a maximum of 2 bits/Sec/Hz efficiency in a satellite link. This is a limitation for professional applications, which can use larger satellite dishes and smaller symbol rates than the consumer transmissions and hence can support more advanced modulation schemes. Therefore DVB created yet another standard in 1999 (DVB-DSNG) which standardised 8PSK and 16QAM modulation (more efficient than QPSK but requiring more link margin) to be used for professional applications.

However, despite this continued standardisation process technology continues to advance and since 1994 silicon density has increased by 16 times and Forward Error Correction has been transformed by iterative decoding. Forward Error Correction (FEC) provides a mathematical means of correcting errors in a transmission link enabling the efficiency of the link to be improved. More advanced FEC schemes approach the theoretical Shannon limit for transmission efficiency. Since the creation of DVB-S the world has also become much more IP focused. Hence in 2002 DVB decided to create a new satellite specification, including a radical new FEC scheme and designed to take advantage of latest silicon process technology, to enable more efficient and higher throughput satellite transmissions - DVB-S2 was conceived. The key driver for the rapid development of DVB-S2 was the scarcity of available Ku-band spectrum in the

USA coupled with the approaching launch of bit rate and bandwidth hungry HDTV Digital satellite Television systems. So DVB-S2 aimed to improve the efficiency of transmission by 30%. In other words for any given link budget the target was to get 30% more data through the link.

In parallel with this drive for efficient satellite transmission the DVB-S2 committee also designed a 'professional' mode for the standard, which included radical advanced modulation schemes such as 16APSK and 32APSK. These modulation schemes are not suitable today for consumer applications but have an application in high data-rate large dish point-to-point links. This professional mode has been designed to replace the DVB-DSNG standard. The ultimate target was to have one satellite standard addressing as many consumer and professional applications as exist in the market.

But there is more. Until the advent of DVB-S2, two-way VSAT systems had limited support for fade adaptation in the return link only, notably power control in the user terminal and diversity switching in the hub. A DVB-S forward link (i.e. hub outbound) has no direct adaptation possibilities (except the possible use of Uplink Power Control – an established technology). The use of DVB-S2 Adaptive Coding and Modulation (ACM) offers rain fade countermeasures on the forward link and permits an optimum match of transmitter waveform to the channel conditions. In particular, the DVB-RCS standard has inherent support, as

well as some "hooks", for supporting such adaptation techniques. This paper discusses how DVB-S2 and DVB-RCS are married together. Figure 1 shows a typical DVB-RCS network diagram.

Adaptive Coding and Modulation (ACM) allows the transmission to change the strength of the FEC coding and the type of Modulation on a Frame-by-Frame basis. DVB-S2 frames are either 64k coded bits long (Normal Frame) or 16k coded bits long (Short frame). The coding and modulation used in any particular frame is signalled in a very 'rugged' header, which is inserted at the beginning of each DVB-S2 Frame.

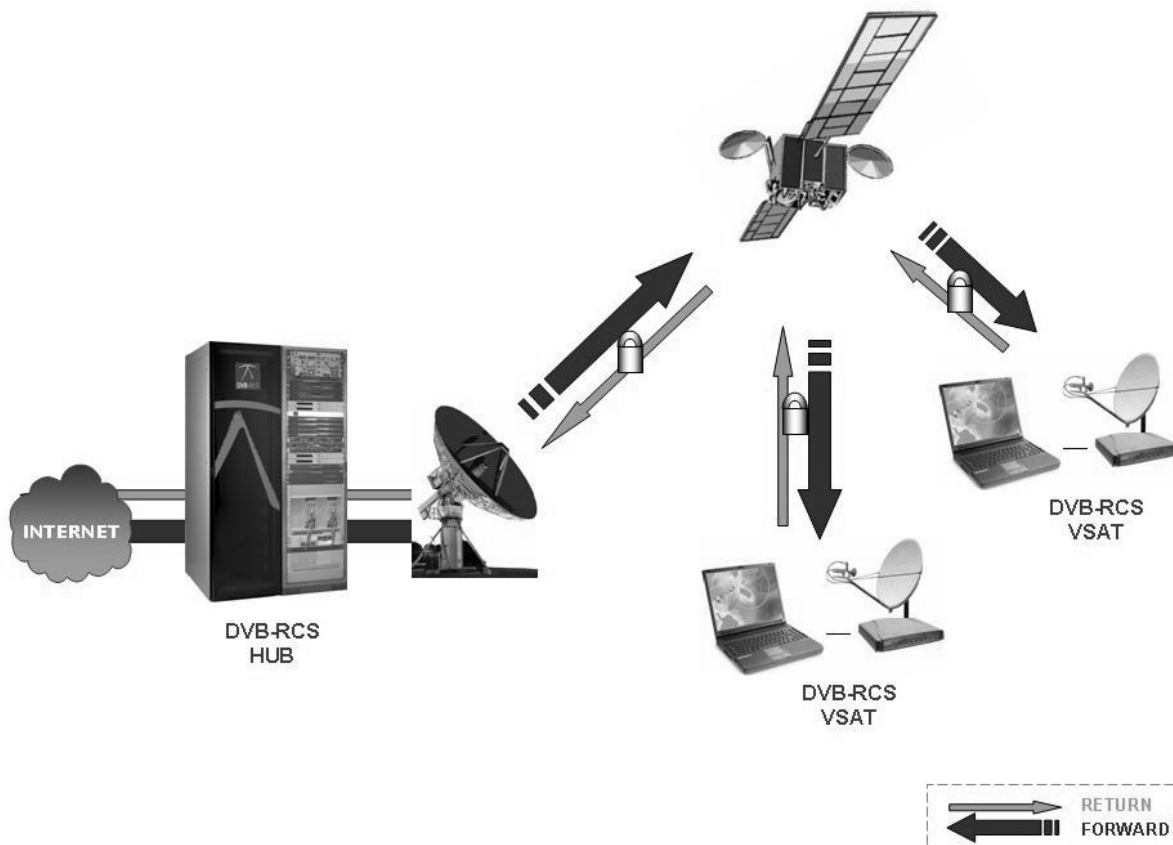


Figure 1: DVB-RCS network block diagram

## 2. Description of DVB-S2 and ITS Benefits in a DVB-RCS System

### 2.1. The Physical Layer and its Performance

Front and centre in the justification for DVB-S2 is the very high physical-layer performance. This is achieved through the use of very powerful coding, combined with provisions for high-order modulation schemes that are optimised for use on nonlinear satellite channels. While there is nothing fundamentally new in either of these elements, the advancements in low cost digital processing power and the development of powerful decoding and synchronisation algorithms have made the use of these techniques feasible, even in low-cost applications such as direct-to-home broadcast.

The power of DVB-S2 is illustrated in Figure 2. This figure shows the power/bandwidth trade-off of the modulation and coding combinations incorporated in the standard. The figure also shows theoretical performance bounds. When the modulation constellations and finite block sizes are taken into account, DVB-S2 is within a few tenths of a dB of the theoretically achievable. For all but the highest spectral efficiencies, it is actually quite close to the Shannon bound which, as far as is known today, represents the ultimate performance limit. The figure also shows DVB-S, for comparison. This comparison shows that DVB-S2 outperforms DVB-S by about 3 dB for the same spectral efficiency or by about 35% in spectral efficiency for the same link budget.

The DVB-S2 physical layer makes use of a powerful coding technique known as LDPC (Low Density Parity Check) coding, in combination with a small conventional block code (BCH). The main coding technique, also known as Gallager codes, was first described in the 1960's. The complexity of decoding was however prohibitive until recently. Techniques inspired by those used for the more recent "Turbo" codes have been shown to work very well. For this reason, LDPC codes are sometimes described as a "cousin" of Turbo codes. The BCH code is included in DVB-S2 to mitigate the "flaring" of the error performance that is inherent in all high-performance codes, including LDPC.

DVB-S2 offers a range of modulation schemes, starting with conventional QPSK and 8PSK. For higher spectral efficiency in applications that allow it, the standard also includes 16-ary and 32-ary schemes. These schemes use constellations that consist of a number of concentric rings of constellation points, rather than the square grids of points used in conventional high-order schemes such as 16QAM. This makes the schemes better suited to the nonlinear transmission channels encountered in satellite systems, and offers the possibility of powerful, yet simple pre-compensation techniques. Overall, the range of possibilities offered by DVB-S2 cover a "dynamic range" of required signal-to-noise ratio of 18 dB.

These improvements form the prime justification for the development of DVB-S2, because of what they offer for broadcast services. There are however further features in DVB-S2, which have some very important properties for interactive services such as DVB-RCS.

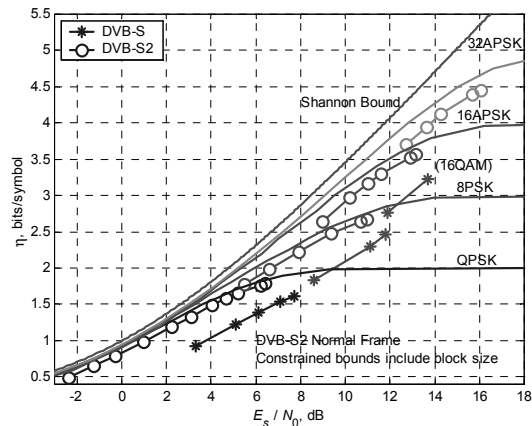


Figure 2: Theoretical Performance of DVB-S2 and DVB-S

### 2.2. Application Classes and Modes of Operation

The basic mode of operation of DVB-S2 is often referred to as "CCM", or Constant Coding and Modulation. The term refers to the fact that the modulation and coding does not change over time. This is the mode that will be used for broadcasting, where the same signal is sent to many receivers. As is the case for any transmission of this kind, properties such as code rate and symbol rate must be tailored to the worst-case situation addressed by the service offering.

CCM mode can of course be used for interactive services and other non-broadcast applications, in exactly the same manner as DVB-S is used for this today. However, the standard allows the modulation and coding to change over time. This offers important advantages for non-broadcast applications, as explained in the following.

A DVB-S2 carrier is a continuous stream of channel symbols, transmitted at a constant rate. The carrier is organised in "frames". Each frame corresponds to one code word of the LDPC code, and contains between 3072 and 58192 information bits, depending on code rate and on which of the two frame size options (known as "normal" and "short") has been selected. Each frame also contains a header, which identifies the modulation and coding used. The modulation and coding can therefore be varied on a frame-by-frame basis. Transmission modes that make use of this option are known as "VCM" (Variable Coding and Modulation) and "ACM" (Adaptive Coding and Modulation). VCM and ACM differ mainly in their intended use; they are virtually identical in terms of what is actually transmitted.

Transmissions that carry “unicast” data; i.e., where each bit is destined for one receiver only, can take advantage of ACM to tailor the level of protection to the properties of that receiver. This can include “static” considerations of receiver sensitivity and location in the beam, but can also — and more importantly — be adapted dynamically to match the channel conditions existing for any receiver at any time. Doing this allows a very significant reduction of the propagation margins, compared to those that must be included in CCM systems. Depending on the propagation statistics, the use of ACM in this manner can provide improvements in spectral efficiency of 100% or more. The gain is obviously higher, the more severe the propagation conditions are. It will therefore typically be higher at higher frequencies, and in locations that experience intense rain.

At any one time, the total population of users in an ACM system will present a range of different needs for protection (i.e., for particular modulation / coding combinations). The mix needed, and the amount of capacity needed for each combination, may vary in time. DVB-S2 caters for this in a very simple fashion. The header of each frame carries the information needed to demodulate it; there is therefore no need for any higher-level structures or for any pre-determined distribution of capacity among different protection modes. Frames can simply be made up as needed.

ACM (or its sibling VCM) can also be applied to professional services such as news gathering. In such point-to-point applications, the protection mode is typically varied slowly, and for the entire carrier, in response to variations in the channel conditions at either end of the link. For such applications, this variation may be combined for example with adjustment of the data rate generated by video encoders.

### **2.3. Frame and Packet Structures**

The original DVB-S was developed specifically to transport an MPEG multiplex of several TV programs, known as a “transport stream”. Other applications had to adapt to this format. One example of this is the so-called Multi-Protocol Encapsulation (MPE), which is used for example in DVB-RCS systems to transport Internet Protocol (IP) datagrams over a DVB-S carrier. Likewise, the DVB-RCS signalling in the forward link is formatted to mimic that used for control of MPEG-based applications.

DVB-S2 offers the flexibility to use other organisations of the data, including the possibility of varying the packet size. Potentially, these so-called “generic streams” allow much more straightforward encapsulation for example of IP traffic. This can also potentially reduce the overhead.

The standardisation of generic streams encapsulation is in progress. The first revision of the DVB-RCS standard with support for DVB-S2 is still based entirely on MPEG transport streams.

### **2.4. Benefits of Adaptive Coding and Modulation**

One way of describing the benefits of adaptive coding and modulation is that this technique allows the elimination of rain margins for most users, most of the time. This gain can be put to use in a number of different ways, chosen according to constraints and objectives.

In current systems, two very large contributors to the total cost of service provision are the forward link bandwidth and the RF power amplifier in the user terminal. At the same time, most current systems are unbalanced in the sense that there is much more traffic in the forward link than in the return link. The cost of the return link bandwidth is therefore of lesser concern (This is starting to change as a result of developments in the types of applications used, but it is a valid assumption for most current systems).

We are therefore expecting to use the “adaptivity gain” in the forward link mainly to increase the spectral efficiency, and that in the return link largely to reduce the necessary size (and hence cost) of the RF power amplifier. With the usage pattern changes alluded to above, it is probable that some of the return link adaptivity gain will in future be directed towards spectral efficiency improvements as well.

### **2.5. State of the Industry**

When work commenced in 2004 to incorporate DVB-S2 in DVB-RCS, the industry was only just starting to make DVB-S2 equipment available. Since then, most DVB modulator manufacturers have produced DVB-S2 product offerings. Most support the CCM profile and some manufacturers are starting to announce ACM profile offerings. However, there are large development risks associated with the demodulator aspects of DVB-S2.

It is clear DVB-S2 is being driven by the commercial needs from the marketplace. As with DVB-S, the major user of the demodulators for DVB-S2 is the commercial direct-to-home set-top box. Since the broadcast profile in the DVB-S2 specification only requires support for the CCM profile, this is the area where most of the ASIC chip development has occurred. Therefore the chipsets existing today are supporting the CCM profile only. Typically these ASICs are only guaranteed to work at symbol rates of 10 MBaud and higher. Some RCS manufacturers have decided to implement a low cost CCM solution to provide a solution to the marketplace to take advantage of the increased forward link efficiency. Today, SatNet has a solution implemented using CCM and working at symbol rates down to 4 MBaud. The consumer Set Top Box ASICs available today support only the larger Normal Frame as is required by CCM broadcasting. The Short (16k bit) Frame is useful in ACM as it reduces the granularity and hence the potential bandwidth waste and latency in an adaptive system.

There are however also several developments underway for ACM receivers, which will include support for the low

symbol rates required by many of SatNet' customers. These developments will enable migration to the ACM profile when commercial ACM system solutions are available. These solutions are targeted to interactive services. Advantech is busy working on its own implementation solutions for near-term incorporation into its DVB-S2-capable Series 5000 terminal, whereas its Series 4000 is already available with DVB-S2 CCM capability.

Advantech first publicly demonstrated ACM modem operation for satellite systems in September 2006, and has been shipping the technology as part of its point-to-point terrestrial microwave links since March 2006.

### 3. Architecture of DVB-RCS Systems Featuring DVB-S2

The top-level architecture of a DVB-RCS system with DVB-S2 is shown in Figure 3. Forward link traffic (IP datagrams) arrives from external networks. It is encapsulated and routed to parts of the forward link carrier with appropriate levels of protection for each destination terminal. Information about the mapping between terminal and protection level is provided by the Hub Return Link Sub-System (RLSS). Also provided by the RLSS is the time-varying signalling information for the terminals; in particular, the return link capacity assignments and control messages. The resulting carrier is transmitted through the satellite to the terminal, which demodulates all the frames it can — the demodulator is not tied to any particular modulation/coding combination. Traffic and signalling are extracted in essentially the same manner as for a DVB-S forward link. The main new element is that the terminal reports back the received signal quality, in combination with an estimate of the least-protected mode it can sustain.

Return link transmissions also use adaptation to the channel conditions. Advantech will demonstrate this functionality for the first time in a live system before the end of 2006.

For forward link adaptation, the RLSS uses the received signal quality information to select an appropriate mode for each terminal, and signals this to the forward link equipment. This signalling closes the loop for the adaptive operation of the forward link.

Return link adaptation decisions are also made within the RLSS; they are communicated to the terminals as part of the signalling already generated there.

In a comprehensive system, the mode switch “decisions” made in the RLSS and based solely on the link conditions will be routed to the Network Management System before being implemented. Here, they will be treated as “recommendations”. Final decisions will be made in the NMS, and will include higher-layer considerations such as load balancing and conditions of service level agreements. This resource management function is extremely important for the overall performance of the system and for the provision of quality-of-service guarantees to individual users. It is also a highly complex function, in particular because it manages a transmission resource that has a time-varying total capacity: The information carrying ability of a DVB-S2 ACM carrier depends on how it is made up of frames with different protection level and therefore different spectral efficiency. The remainder of this paper is focussed on the physical and MAC layer aspects directly related to DVB-S2; we do not have the room here to treat the resource management and quality-of-service issues in any detail.

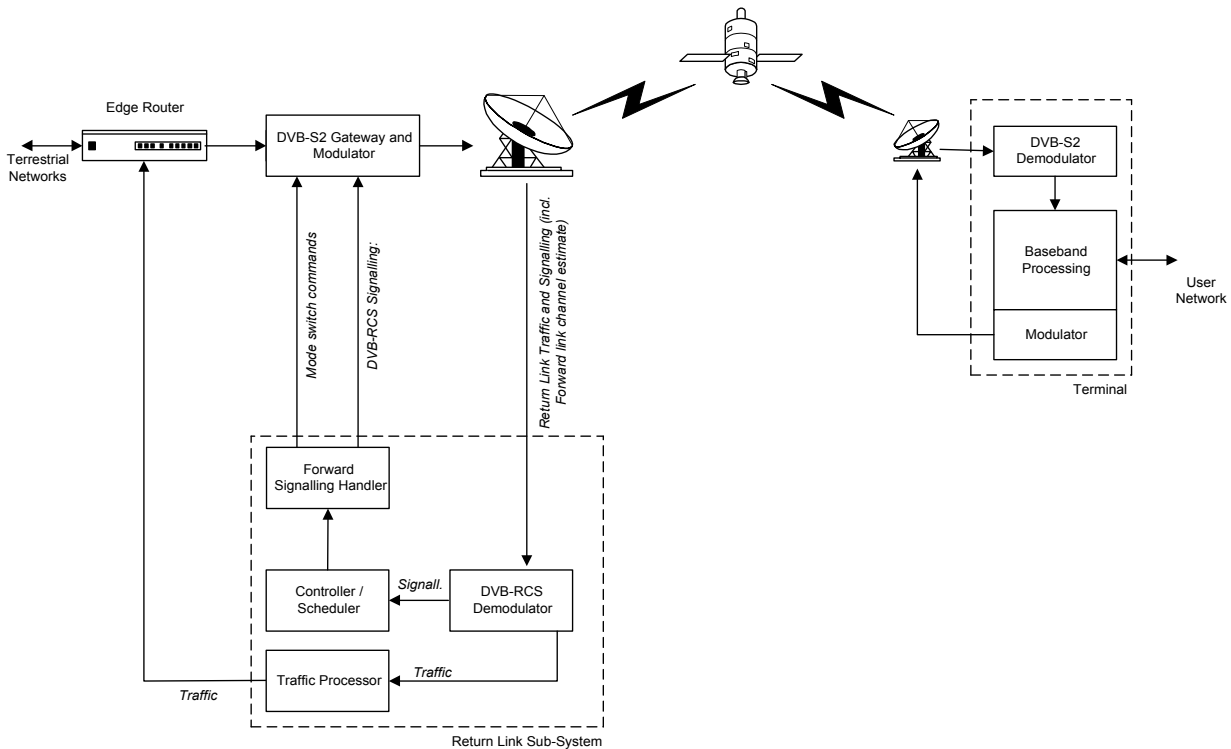


Figure 3: Top-level system architecture, with emphasis on forward link

The following sub-sections summarise the functionality of each of the major system components that relates to DVB-S2.

### **3.1. Major System Components**

#### **3.1.1. Overall Gateway and Network Management**

The main gateway components are the edge router, the forward link subsystem, the return link subsystem and the network management system. The edge router is a conventional IP router; it serves as the bi-directional traffic interface to the outside world. In some system configurations, it also performs the re-assembly of IP datagrams from ATM cells in the return link. The network management system is not shown in Figure 3, but network management functions are being developed for SatNet's ACM product.

The remaining elements of the gateway are described in the following sub-sections.

#### **3.1.2. Forward Link Subsystem**

The Forward Link Subsystem (FLSS) serves to process the IP traffic to all terminals, to generate some parts of the signalling, and to transmit it all towards the satellite. An important new function of the FLSS in a DVB-S2 system with ACM is the switching/routing of traffic and/or signalling to appropriate protection modes.

Advantech has concluded that switching at MPEG level is the most attractive option. The ACM switching is a result of events at the physical layer; restricting the implication to the lowest layer possible reduces impacts elsewhere in the system<sup>1</sup>. For the arrangement of the MPEG switching, a multi-stream architecture has been chosen for the forward link; that is, the DVB-S2 carrier is made up of a number of multiplexed transport streams..

#### **3.1.3. Return Link Subsystem**

The Return Link Subsystem is not modified fundamentally by the introduction of adaptive operation / rain fade countermeasures in the forward link. Advantech has chosen to implement the basic detection and decision algorithms for forward link adaptation in the RLSS.

#### **3.1.4. User Terminal**

The user terminal requires a DVB-S2 demodulator and decoder. Other functions include modification of the system

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<sup>1</sup> For completeness, we mention here that it is in principle possible to implement adaptive coding and modulation without varying the properties of individual carriers over time. This requires a multi-carrier arrangement. Such arrangements have been considered previously, but have now been superseded by the features offered by DVB-S2. Some of the multi-carrier techniques may find application in other areas; e.g., implementations of DVB-RCS adapted for mobility.

timing synchronisation method, to adapt to the mechanism adopted for DVB-S2 ACM, and handling of multiple transport streams on one carrier. In addition, accurate measurement of the received signal Carrier to Noise Ratio and the reporting of the measure are vital to the operation of the ACM system.

## **4. Design of key system components**

This section presents the architectural design of key system components.

### **4.1. Forward Link Subsystem**

The forward link subsystem consists of two main components: The IP-DVB encapsulator, which transforms a stream of IP datagrams into one or more MPEG transport streams, and the modulator, which generates the actual transmitted carrier. These elements are described in the following sub-sections.

#### **4.1.1. General Functionality of the IP-DVB Encapsulator**

The operation of the IP-DVB encapsulator differs somewhat, depending on whether or not the system employs adaptive coding and modulation. These two cases are described separately in the following.

##### **4.1.1.1. Systems Employing DVB-S and DVB-S2 with CCM**

In current systems, the forward link gateway (IP encapsulator, IPE) implements the functions shown as a conceptual block diagram in Figure 4. Incoming IP traffic packets are encapsulated over MPEG packets using the MPE protocol. This is the primary function of the gateway. In addition, the encapsulator generates the DVB Service Information (SI) signalling "tables" describing the characteristics of the network and the physical organisation of the transport streams. Encapsulators optimised for DVB-RCS networks have expanded this table generation feature to produce a number of tables that are specific to this application. These tables are relatively static; they describe top-level characteristics of the system and the return link air interface. One of the few differences between DVB-S and DVB-S2/CCM is in the format of these tables; there are slight differences between DVB-S and DVB-S2 forward links in this respect.

A further function of encapsulators for DVB-RCS is the inclusion of an MPEG multiplexer port. This port allows the inclusion in the transmitted stream of the more "dynamic" signalling. This signalling contains all real-time information needed for operation of the terminals, notably return link capacity assignments and correction messages for timing, power and transmit frequency.

The arrangement shown in Figure 4 is also applicable to systems employing DVB-S2 in CCM mode. Aside from the above-mentioned differences in the SI tables (and the much better physical layer performance), there is no fundamental difference between the operation of DVB-S and DVB-S2/CCM.

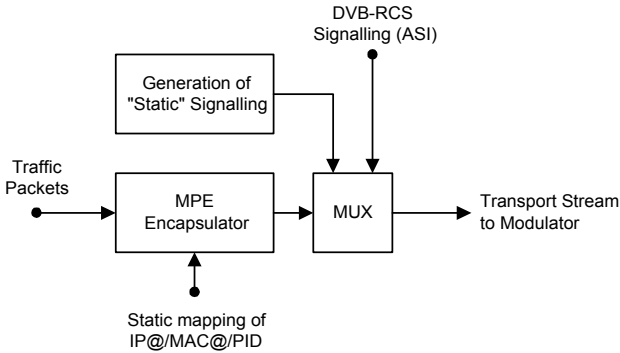


Figure 4: Gateway Architecture for DVB-S and DVB-S2 CCM Systems

**4.1.1.2. Systems Employing DVB-S2 with ACM**

In ACM mode, the encapsulator performs a number of functions in addition to what it does in CCM mode. Figure 5 shows a conceptual block diagram of the IP encapsulator for ACM operation. We emphasise that this is a conceptual diagram; there are many possible ways of implementing functionality equivalent to that described here.

**4.1.1.2.1. Basic Function**

In the selected architecture, the traffic is distributed among a number of transport streams, as opposed to the single transport stream used in CCM. The transport streams are quasi-statically configured; each corresponds to a particular protection level in the transmitted signal.

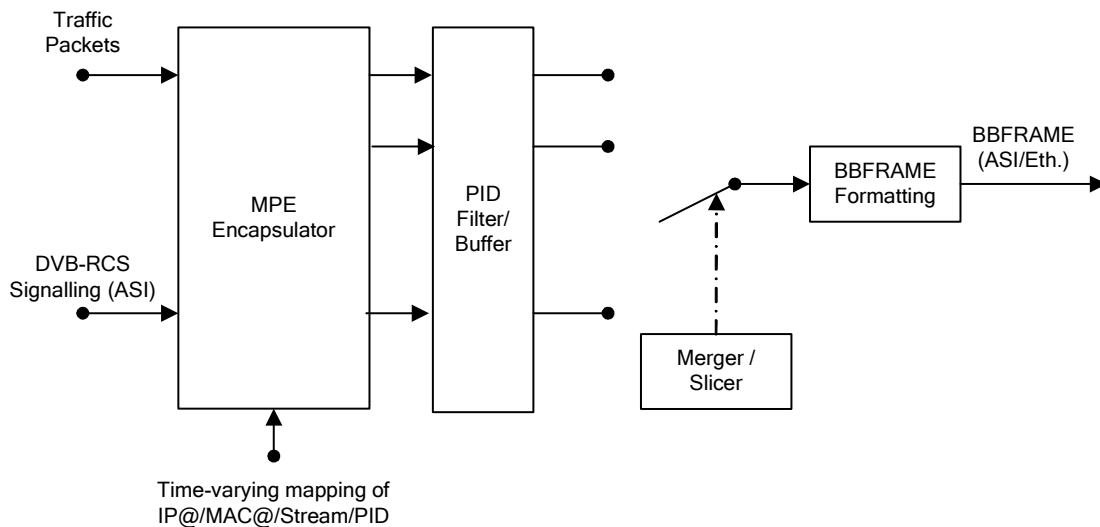


Figure 5: Gateway Architecture for DVB-S2 ACM Systems

**4.1.1.2.2. IP Encapsulator**

The IP Encapsulator device packages IP datagram packets on top of the MPEG packets that constitute the transport stream, using a protocol known as MPE (Multi-Protocol Encapsulation). In non-ACM/VCM implementations, this is a conceptually straightforward process: The IP packets are segmented as necessary (because they are in general larger than MPEG packets), equipped with header information and error detection (CRC) necessary for the re-construction in the receiver and mapped to a particular PID (Programme Identifier) within the transport stream. A PID can be seen as a destination address or as a logical sub-division of a transport stream. The packets are then sent out of the encapsulator as a transport stream.

Practical IP encapsulators used in DVB-RCS systems include a multiplexing function near their output, in which the encapsulated traffic is multiplexed with DVB-RCS specific signalling. This signalling can include capacity assignments and control messages to terminals and is generated in the Return Link Subsystem. It is delivered to the encapsulator as a transport stream.

It makes sense to maintain this basic organisation for VCM/ACM operation, in order to enable the continued use of encapsulators designed for systems in which all transmitted information is handled in the same manner (i.e., those using DVB-S or DVB-S2 in "Constant Coding and Modulation" (CCM) Mode). There are however some small, but significant differences in the way this device is configured.

All IP encapsulators offer the possibility of selecting the PID used for each IP flow. This selection is usually made on the basis of the IP destination address and/or the destination MAC address of the terminal. The IP encapsulator has a user-defined table that specifies this mapping. In SatNet's architecture, the selection of the protection level (known as "MODCOD" in DVB-S2 parlance) to be used for each IP packet is done indirectly at this stage, by defining rules that map each supported MODCOD to a particular PID<sup>2</sup>. In other words, rather than an explicit mapping of terminals (IP addresses) to MODCOD's, IP addresses are mapped to

specific PID's within the transport stream. The rationale for this method is that it allows the use of a conventional IP encapsulator, which is not aware of MODCOD's. All traffic to all terminals is still contained within one transport stream at the output from the IP encapsulator. As will be explained, these PID's are used down-stream in the "Mode Adaptation Unit" (MAU) to get the data to the correct modulation and coding scheme.

VCM is implemented by a static table in the encapsulator, which always maps data destined for a particular terminal to a particular PID. ACM is in principle implemented in the same fashion, except that the table is updated in real time when the MODCOD required for a particular terminal changes.

DVB-RCS signalling is handled in the same manner as traffic. The source of the signalling information (the RLSS) is aware of the MODCOD/PID mapping and generates the signalling MPEG packets with the appropriate PID values for the MODCOD on which they will eventually be transmitted.

A properly implemented IP encapsulator does not alter the order of the incoming IP packets. Some delay and delay variation is introduced, due to the necessary processing in the device and because the signalling is usually given priority over traffic in order to meet system timing constraints.

#### 4.1.1.2.3. Table Generation

The generation of System Information (SI) tables is similar to that performed in the CCM IPE. Of course, those tables that are specific to a transport stream must be generated for each stream. The DVB-RCS specific tables common to some or all terminals need only be generated once, and can be quasi-statically mapped to and multiplexed into one particular transport stream. This will ordinarily be the one with the highest level of protection. As mentioned above, the format of some tables differ slightly between DVB-S and DVB-S2.

#### 4.1.1.2.4. Mode Adaptation Unit

The primary function of the Mode Adaptation Unit (MAU) is to re-organise the incoming packets into DVB-S2 frames and to deliver these to the modulator.

The main functional elements of the MAU are shown in Figure 5. The MPEG packets contained in the transport stream delivered by the IP encapsulator are routed to a number of different buffers, based on the PID value. There is one buffer per supported MODCOD.

A device known as the "merger/slicer" controls a switch which guides packets off the buffers and into a device which formats them into DVB-S2 frames; at this point known as Baseband Frames (BBFRAMEs). The BBFRAME formatting consists largely of adding a header. Complete BBFRAMEs are delivered to the modulator.

#### 4.1.1.2.5. Data Rates

Each of the generated transport streams can carry a data rate that is likely to be far in excess of what the eventual DVB-S2 carrier can support. We also note that, due to the time-varying demand on the different protection levels, combined with the fact that there is no pre-determined make-up of the DVB-S2 carrier, the total capacity of the carrier will vary over time. This may have an impact on the services and, in a fully-managed system, requires traffic shaping. Traffic shaping is a complex matter, which involve the Edge Router (and possibly other IP network components) intimately.

The policy of the merger/slicer is a key point in the architectural considerations surrounding the mode adaptation; in particular because it can have a significant impact on the Quality of Service, in the form of packet re-ordering and excessive delay. Typically, the algorithm used to select the MODCOD to serve for any particular frame is a form of a weighted round-robin scheme, which ensures that all MODCOD's get served reasonably often, but gives priority to those with the highest traffic load. A fully optimised merger-slicer needs to be aware of the Quality-of-Service attributes of individual packets. It is no trivial matter to make this information available to the merger/slicer algorithm. However, simpler (QoS-agnostic) algorithms can be used with only a modest impact on either quality of service or bandwidth utilisation.

#### 4.1.1.2.6. Other Considerations

- **Multicasting:** The IPE can support multicasting. It is expected that, at least initially, all multicasting traffic will be carried in the most protected mode available.
- **Quality of Service:** Quality-of-Service provisioning in networks with a variable physical layer is a complex process, which has not yet been addressed in the context of interoperability between manufacturers. In any case, QoS aspects are outside the scope of this paper. We just notice here that one possible way of propagating QoS to the MAC/physical layers of DVB-S2 with multi-stream ACM is to arrange for the grouping of packets with different service requirements / priorities within each protection mode (similar to the classes of the service of the DiffServ model at IP level). Such an arrangement will tend to increase the number of streams that must be supported.

#### 4.1.2. Modulator

A modulator for DVB-S2 does more than the actual encoding and modulation. It must also create the framing structure and insert the corresponding physical-layer signalling in the stream. When operating with adaptive coding and modulation (ACM), the modulator must also perform certain timing functions that actually modify the transmitted data.

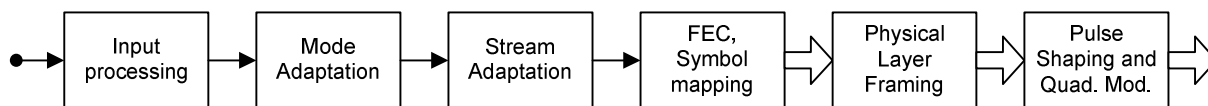


Figure 7: Functional Block Diagram of CCM Modulator

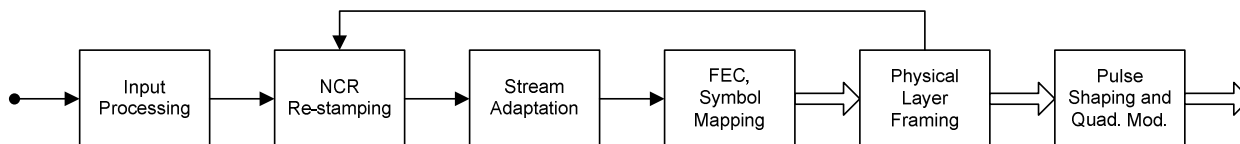


Figure 6: Functional Block Diagram of ACM Modulator

Top-level block diagrams for the two versions of the modulator defined in this document are shown in Figure 7 and Figure 6. The two versions are described in the sequel. The CCM functionality is a strict sub-set of the ACM functionality.

The descriptions are based on transmission of MPEG-2 Transport Streams. It is however noted that the operation may eventually be extended to cater for other types of input packets in so-called “generic streams”.

#### 4.1.2.1. CCM Modulator

This modulator performs a single, sequential chain of operations, see Figure 7. The input consists of an MPEG Transport Stream. If the input data rate is too low for the symbol rate, Null packets are inserted in the stream. If it is too high, packets are discarded, for example using a leaky-bucket policy. Aside from the differences in the actual modulation and coding schemes used, this modulator is functionally very similar to a DVB-S modulator.

The “mode adaptation” and “stream adaptation” blocks serve to create DVB-S2 BBFRAME’s and FECFRAME’s from the input MPEG packet stream; these terms are defined in the DVB-S2 standard. Following that, channel encoding (FEC) is added, channel symbols are created (QPSK, 8PSK etc.) and the physical-layer frames are completed by addition of physical layer headers and pilot symbols. The final stage of processing in the modulator consists of pulse shaping and up-conversion to the desired intermediate frequency.

#### 4.1.2.2. VCM/ACM Modulator

The VCM/ACM modulator performs many of the same operations as the CCM version, plus some additional ones. The most fundamental difference is that the processing is not a simple, uni-directional sequence of operations. A typical block diagram of the VCM/ACM modulator is shown in Figure 6. VCM and ACM are practically equivalent in terms of modulator functionality. For brevity, we therefore refer to this device in the sequel simply as an ACM modulator.

As described above, the generation and sequencing of baseband frames (BBFRAMES) is a non-trivial process in an

ACM system. It involves considerations of data content properties above the physical layer, ideally all the way up to Quality-of-Service aspects. In most cases, the nature of this processing will therefore be at least somewhat dependent on the application. The initial version of the DVB-S2 standard nevertheless includes the mode adaptation function (generation of BBFRAME’s) inside the modulator. Many implementers, including Advantech, have however realised that this advanced and specific mode adaptation functionality is not in its natural home as an integral part of the modulator, which is generally seen as a generic, physical-layer device. An alternative architecture has therefore been adopted, in which the mode adaptation function is handled separately, so that the input to the modulator is a sequence of BBFRAME’s, each tagged with the MODCOD to be applied to it<sup>3</sup>. The modulator’s job is then reduced to transmitting the sequence of BBFRAME’s in the order they arrive.

The processing proper in the ACM modulator therefore starts with the stream adaptation; i.e., the creation of FECFRAME’s. The rest of the processing follows essentially the same sequence as in a CCM modulator. If the rate of arrival of BBFRAME’s is lower than that supported by the carrier, the modulator generates “dummy” frames. If the frame rate is too high over an extended period of time, the modulator has no choice but to drop frames. This is approximately equivalent to the null packet insertion and packet dropping performed in the CCM modulator.

Because of the asynchronous nature of the up-stream processing, in particular the buffering and selection operations of the mode adaptation function, the method adopted for distribution of timing information (Network Clock Reference packets) in ACM systems is different from that used for DVB-S and DVB-S2 CCM. In ACM, the timing is related to the transmission time of the physical layer DVB-S2 frame header. It is therefore in practice necessary to insert (“stamp”) the timing reference values inside the modulator. This stamping is done before the stream adaptation, but based on time values only obtained downstream. This is illustrated by the feed-back connection shown in Figure 6.

<sup>3</sup> Depending on equipment design, it is of course possible to locate the mode adaptation function within the same physical enclosure as the modulator; for example as an optional circuit board.

The remaining functions of the ACM modulator are equivalent to their CCM counterparts.

Advantech has released on the market one of the first VCM/ACM modulators, shown in Figure 9.



Figure 9: Advantech AMT DVB-S2 Modulator

#### 4.2. Return Link Subsystem

As mentioned above, the detection functions for forward link adaptivity (Rain Fade Countermeasures, RFCM) are implemented in the RLSS. This will complement the already-existing support for RFCM on the return link. The goal is to provide a full integration of both Forward Link and Return Link Adaptive Coding and Modulation (ACM) in the RLSS. This integration consists of the addition of forward link measurements to the RFCM detection algorithm, and the addition of RFCM modes to the Control of the terminal. Finally, this includes the interface to the IP Encapsulator and the adjustments required to the signalling to cover forward link protection modes.

In the forward link, decisions about appropriate protection are based mainly on the  $E_s/N_0$  and/or required protection level reported by the terminal. A mode switch decision generates a routing command to the encapsulator. The forward Link  $E_s/N_0$  is reported by the terminal.

#### 4.3. User Terminal

The Satellite Interactive Terminal (SIT) is used as part of a DVB-RCS network to exchange traffic data and signalling information with a centralised Hub. There are two transmission paths; the Forward Channel from a central Hub to the user terminal, and a Return Channel from the user terminal to the central Hub.

The terminal is composed of 2 main elements, an Indoor Unit (IDU), and an Outdoor Unit (ODU).

The Series 5000 IDU from Advantech Satellite Networks is shown in Figure 10; the Series 5000 IDU features CCM/, VCM and ACM functionality. Refer to Figure 8 for the Series 4000 IDU which has CCM only functionality. The Host PC is also not considered to be part of the terminal; it is assumed to be part of the user's equipment.



Figure 10: SIT Appearance (Featuring Series 5000 IDU)

The main features required in the terminal for support of DVB-S2 are the following:

- DVB-S2 receiver with an L-band input interface and a baseband digital output interface consisting of demultiplexed streams and a control interface.
- Handling of re-assembly of IP packets from multiple logical streams.
- Operation with the adopted DVB-S2/DVB-RCS timing distribution method.
- Signalling of forward link  $E_s/N_0$  and supported modulation/coding combination in the SYNC burst.
- Extension of SNMP operation to cover ACM-related configuration parameters.



Figure 8: Series 4000 IDU

### 5. Canadian Ka band and DVB-S2 Development and Demonstration PROGRAM

Since early 2005, Advantech Satellite Networks in collaboration with Telesat and the Canadian Space Agency have undertaken the development of DVB-S2 technologies for use in DVB-RCS VSAT networks. The objective of this activity is to enable reductions of the service provisioning costs of DVB-RCS networks supplied by Advantech, thereby reinforcing and improving its position as a market leader, as well as to produce a demonstration platform to illustrate the potential of the networks. This cost reduction is achieved by using DVB-S2 CCM and ACM modes.

The activity addresses the use of adaptive transmission techniques in order to avoid using system resources on protection, which is unnecessary most of the time. The objective of this work is to design and implement the necessary technologies, followed by the demonstration of a system which applies these techniques.

While the ACM work is on-going (and nearing completion, in fact), an important milestone was already reached in early 2006. Advantech Satellite Networks, in collaboration with

Telesat Canada and the Canadian Space Agency (CSA), demonstrated the first use of DVB-S2 in a DVB-RCS system with a satellite operating at Ka band. The demonstration was on Telesat's Anik F2 satellite with spot beams. The demonstration used Advantech Satellite Networks' latest DVB-S2 hub and terminal products, based on the DVB-RCS open standard and Advantech AMT's DVB-S2 modulator. The demonstration highlighted high speed internet access for Northern communities in Canada.

It can be further noted that Ka band has already played, and will continue to play, an important role in Advantech's overall DVB-RCS product strategy as Advantech Satellite Networks' first hub was deployed in Ka band in 2000 and over 1,000 terminals were delivered then to operate in Ka band. The major advantage of Ka band from the stand-point of the end user is lower service pricing. Lower service pricing is possible as a result of spot beams and frequency re-use in Ka band satellite design.

The demonstration took place at Telesat's Vancouver teleport facility and was attended by officials of the Canadian Space Agency and the Communications Research Centre of Canada (CRC). Telesat is currently operating the DVB-RCS hub on behalf of the CSA using the Telesat Vancouver teleport. This hub provides broadband connectivity to northern Canada using three Ka Band spot beams of the Anik F2 Satellite. The areas currently served are northern British Columbia, Yukon, North-West Territories and western Nunavut.

Figure 11 shows a depiction of satellite network for the DVB-RCS system. The resources are derived from Telesat's commercial Anik F2 service.

The Canadian government's early adoption of DVB-RCS technology using the key Anik F2 Canadian satellite asset is enabling a leadership role in satellite solutions delivery to remote populations of Canada. It is the culmination of many years of work started by the Canadian government in 1990 in partnership with Advantech and Telesat. With Anik F2's Ka-Band payload, Advantech Satellite Networks will be pioneering ACM (Adaptive Coding & Modulation) based solutions.

## DVB-RCS Coverage for Beams 1-4 (90cm Coverage)



Figure 11: DVB-RCS coverage in Northern Canada

## **6. Acknowledgements**

The authors wish to acknowledge and thank the Canadian Space Agency and Telesat for their participation and support on Canadian R&D programs developing and demonstrating a DVB-RCS system featuring DVB-S2 capabilities.

## **7. Reference Documents**

- [1] ETSI EN 301 790, v1.4.1, "Digital Video Broadcasting (DVB): Interaction Channel for Satellite distribution Systems"
- [2] ETSI TR 101 790, V1.2.1, "Digital Video Broadcasting (DVB); Guidelines for the use of EN 301 790"
- [3] ETSI EN 302 307, v1.1.2, "Digital Video Broadcasting (DVB); Second generation framing structure, channel coding and modulation systems for Broadcasting, Interactive Services, News Gathering and other broadband satellite applications"